

**FARGO PARK DISTRICT
WINTERFEST BASKETBALL RULES
2012**

National Federation (High School) Rules will apply except for the following exceptions.

1. Each game will consist of two 18-minute halves and a four minute half-time with the clock stopping only for time-outs. The last five minutes of each half will be played normal stop clock. If the point difference is **twenty or more** the clock will **run** in the second half.
2. Only team rosters, team running score, team & individual fouls and time-outs will be kept by the table official.
3. Picture ID required for all participants.
4. Each team receives three full time-outs per game.
5. A second unsportsmanlike technical foul in any one game will result in ejection and suspension from your next tournament game. This includes players on the court, the bench or team spectators. However, the Fargo Park District reserves the right to remove any one from the tournament for acts including, but not limited to: fighting, unruly behavior and/or berating of officials.
6. Officials may impose up to a five minute cool down period (clocked by scorer) with or without calling a technical foul.
7. **NO DUNKING....., anyone dunking or hanging on to the rim before, during or after a game will be ejected from the tournament and held responsible for damages.**
8. Game time is forfeit time. Teams must have **five** players on the roster to begin a game. Warm up balls will not be provided.
9. Players may only compete with **one** team, even if multiple divisions are offered.
10. Teams are required to have like colored, numbered jerseys.
11. Players may enter the lane on the release of a free throw attempt (college rule).
12. Overtime will be two minutes. No carryover of time-outs during overtime. Each team will receive one timeout per overtime.
13. Roster changes are allowed until tip off of your first game. However, any roster changes must be approved by tournament manager.